Chapter 2 - Functions and Transformations

A function is a relation that maps inputs to outputs.

- $\,\llcorner\,\,$ The x value imputed in the function is called the domain
- $\hfill\square$ The y value output by the function is called the range

Composite functions are formed when you combined two or more functions, for example:

$$f(x) = 3x + 2$$
 $g(x) = 7 - x$

Therefore, fg(x) would be the function g entered as an input of x in function f and simplified

$$f(x) = 3(7 - x) + 2$$

The <u>function inverse</u> is the reflection of the function in the line y = x changing all x coordinates to y coordinates and y to x, thus switching the range and domain of a function.

How to find the inverse function

Make f(x) as y and then make x the subject of the equation then replace y as x, for example:

$$f(x) = 3x + 2$$

$$y = 3x + 2$$

 $y - 2 = 3x$
 $(y - 2)/3 = x$

So the inverse of f(x) is (x-2)/3

Transformations of the functions

- \square For any function f(x), the graph of y = f(x) + a can be obtained from the graph of y = f(x) by translating it through a unit in the positive y direction.
- \square For any function f(x), the graph of y = f(x a) can be obtained from the graph of y = f(x) by translating it through a unit in the positive x direction.
- \Box For any function f(x), the graph of y = f(x s) + t can be obtained from the graph of y = f(x) by translating it through s units in the positive x direction and t units in the positive y direction.
- \square For any function f(x), and any positive value of a, the graph of y = af(x) can be obtained from the graph of y = f(x) by a stretch of the scale factor a parallel to the y-axis
- ∟ For any function f(x), and any positive value of *a*, the graph of $y = f(\alpha x)$ can be obtained from the graph of y = f(x) by a stretch of scale factor 1 parallel to the x-axis.